Minor in Music Technology

The Minor in Music Technology provides students with a foundational core of study in music theory, electronic music production, and sound recording. After attaining this proficiency, students then have the opportunity to hone in their focus on a variety of specialized topics, such as analog and digital synthesis, live sound reinforcement, post-production sound design, and scoring for diverse media (including film, television, and video games). The minor is intended to augment career preparation for not only students majoring in music, but also students majoring in other media-related disciplines.

Requirements for a Minor in Music Technology (18 units)

3 units of Music Theory chosen from:
- MUS 1100 Fundamentals of Music Theory
- MUS 2120 Theory I

6 units of the Music Technology core:
- MUS 2660 Electronic Music Production
- MUS 2670 Sound Recording

9 units of advanced electives chosen from:
- MUS 4170 Composition for Films and Television
- MUS 4180 Film Soundtrack Recording
- MUS 4290 Topics in Music Technology (may be repeated multiple times for credit)
- MUS 4660 Advanced Electronic Music
- MUS 4670 Advanced Studio Recording Techniques

Total Units 18